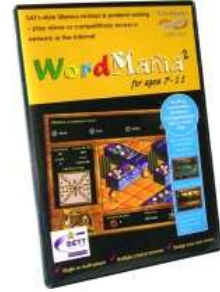




## WordMania 2 (ages 7-11)

**WordMania** encourages pupils to practise their Language skills whilst navigating mazes, on their own, in competition with friends on a school network, or even with other schools via the Internet.

Immersed in an easy-to-use but challenging maze-world, pupils answer questions on Spelling, Punctuation, Grammar and Comprehension to win points, clear maze obstacles and to outwit other players. Five multi-level Literacy puzzles (see screen images) are also waiting to be tackled.



Short-listed by BETT 2004 Awards judges for its ‘novel take on the use of technology, using an attractive games approach similar to games played at home’, WordMania presents a motivating setting for learning. In ‘multi-player’ mode (optional), pupils play against each other, dropping ‘question bombs’ to impede classmates progress. ‘High Score’ tables are continuously updated, work is tracked and worksheets can be printed at pre-set difficulty levels.

### Features

- ❖ Monitor pupils from within the game
- ❖ Includes a Maze Designer and Custom Question Writer
- ❖ Prints worksheets to be completed away from the computer
- ❖ Fully configurable - define the topics and puzzles pupils will meet
- ❖ Puzzles can be played as independent problem-solving activities

### Supplied with

- ❖ Quick Start Guide
- ❖ Handbook
- ❖ Questions, Puzzles & Classroom Guide
- ❖ Question Topics sheet
- ❖ Maze Design sheet

### System requirements

- ❖ Windows 95, 98, ME, 2000, XP, Vista
- ❖ 4Mb video card or higher
- ❖ Network card or modem for optional multi-player use
- ❖ Mouse and/or keyboard



*Maze Menu – the four maze worlds and question categories*



*Puzzle Menu – five independent tasks to tackle between mazes*



*Customise the software with its flexible ‘Options’ panel*