

Memory Booster



The stimulating and fun way to improve children's memory skills!

Memory Booster is a NEW approach to helping children improve their memory skills. **Memory Booster** is a computer program that is effective even without parental or teacher supervision. It teaches flexible memory strategies and takes the child through enjoyable exercises that develop and extend learning skills. **Memory Booster** is adaptive, so the activities are automatically adjusted to the abilities of each individual child. Learning progresses at the pace that is best suited to their needs. However, parents or teachers can configure the program to make it easier or harder if this should be necessary.

Memory Booster contains attractive and colourful graphics that appeal to children and it also has high quality digitized speech. The program features the voice of the international TV and film actor Brian Blessed as Pooter the Master Computer.



Memory Booster has been designed to improve children's memory by teaching tried-and-tested memory strategies and by giving enjoyable practice so that these strategies are assimilated and can be applied in everyday learning activities. Memory Booster has six levels of increasing complexity, and incorporates many features that help to motivate children and ensure that they get the most from the activities. The program automatically adjusts the difficulty according to the progress of the child, which helps to maintain just the right degree of challenge and maximises learning. The items in the program vary each time it is used, so children can play the adventure many times and not become bored. The program remembers where each child has reached in the game and next time they enter the program it automatically carries on from where they left off.

Memory Booster is presented in the form of an adventure game set in the castle of 'Pooter' the Master Computer, who has lost his memory and needs help to recover it. Built-in cartoon rewards and encouragements use attractive and humorous graphics to help keep children highly motivated and to stay on-task at all times. Children help Pooter by playing memory games for which they get points. Another character called Fiona helps with these memory tasks by suggesting a variety of memory techniques or strategies. Fiona makes her suggestions at various points in the game depending on how well the child is progressing. Students can visit Fiona at any time to re-learn the memory strategies. When students get sufficient memory tasks correct to move to the next level, they can help 'Pooter' get some extra memory, better graphics and, finally, cure him of a virus attack!



The program does keep a record of where the student's at and students' records are available which show the points accumulated and the memory level achieved. A personalised certificate of achievement can then be printed out.

Memory Booster has been widely trialled in schools and homes, with very successful results. Children enthusiastically enjoy using the program, and make measurable improvements in their memory and learning capacity. The vast majority of children trialled also prefer **Memory Booster** to conventional memory training activities.