

MathMania

Ages 7-11

Practise the 'four rules' of number, topic work and problem-solving

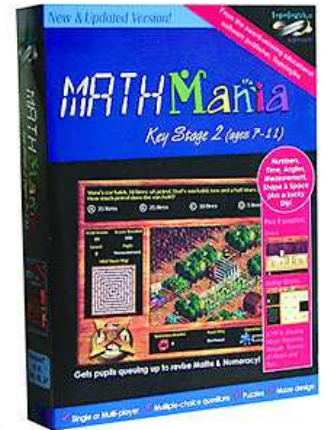
Do you need to get students practising not just the 'four rules' of number, but also topic work and problem-solving?

In **MathMania** students navigate mazes by answering revision questions on Numbers, Angles, Time, Measures, Shape-and-Space, and 'Lucky Dip'. The aim is to win points and get past maze obstacles.

With enough points to leave a maze, students can enter another, or win bonus points by tackling one of eight Numeracy puzzles. These are Magic Squares, Towers of Hanoi, Fill It, Sliding Blocks, Coins, Navigate, Eureka and Years.

Program features:

- Fully configurable - you choose which Topics and Puzzles students will meet
- Puzzles can be played as independent problem-solving activities
- Keeps High Score tables
- Special 'Teacher' players can monitor students from within the game
- Includes a Maze Designer and Custom Question Writer
- Prints worksheets to be completed away from the computer



Network Play Features

On a network or across the Internet, some very special options come into play in MathMania. Students can navigate a maze at the same time as their friends, or work with (or against) students in other schools, or even overseas. What's more, to make things strategically more interesting, they can drop question 'bombs' to stay ahead of other players... Joining in is as easy as logging on.

Like the other titles in the Mania series, MathMania can be set up to offer only the features you want. You can run it 'stand-alone' or in 'multi-player' mode. The more 'game-like' features can be reserved as rewards. Levels of play are completely under your control.

If your network or broadband connection doesn't get used as much as it should, MathMania could be part of the answer.

Stunning games and graphics, great sound effects and challenging maths activities." - TES Teacher

"I'm frequently impressed with Topologika's software and this is no exception. MathMania provides a fun context in which students practise numeracy skills - without being aware of it. It provides the kind of repetition and overlearning which helps embed maths skills." - Simon Midgley, Rhyddings School, UK

"Many thanks for the excellent MathMania which was installed on my 10 year old son's computer this afternoon and which has been difficult to drag him away from ever since!" - R. Mooney