



### Years K to 10

**Ideal for the times when you want to reward your children with an educational activity that's also wonderfully entertaining.**

Too many maths games, even some so-called “educational” ones, are little more than mindless target practice.

The Land of Um provides a much more positive challenge with a range of difficulty to suit every age group.

### What's an Um?

Um is a woolly-headed little creature whose task is to find a way out of each of many worlds. The Um must find out what each object in the world actually does—and some do quite unexpected things!

Players need (and will develop) reasoning and clear thinking skills, rather than the exhaustive trial-and-error needed in many games.

### Look out for the baby Ums!

One of the challenges is to protect the baby Ums that inhabit some worlds. These babies have the unfortunate habit of wandering off and getting into trouble unless the Um keeps a careful eye on them.

### Build your own puzzles and learn

An additional feature of great educational value is the Um Editor, included in the package. It allows children (and adults) to design their own worlds.

Older students find it's a very rewarding challenge to create problems, learning even more as they watch others try to solve problems they have created.

### Resources for teachers

The Land of Um package includes a special teacher's guide which details an easy approach to making problem-solving a high point of your students' learning.

### High praise from educators

The Land of UM receives consistently high praise from educators and reviewers for its wide range of educational features.

To solve Um worlds, children need to call on a wide range of problem-solving techniques and to synthesise these skills in a systematic way. The software gradually introduces each necessary skill during the first dozen or so rooms in each Um world without the child even being aware that they are learning powerful problem-solving skills.

Perhaps the most rewarding aspect for children is the ability to create their own puzzles using the Um Editor. Feedback from their peers is a great stimulus for Um world creators to achieve new heights of intrigue, cunning and humour.

### Platforms

Windows and Macintosh.

