

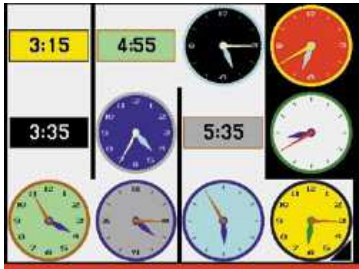
Clockwise

Years 2 to 7

Time activities for the whole school! Learn about time, clocks and calendars.



This internationally successful Australian package features 20 exercises covering skills involving clocks, calendars and time. The activities include time-related skills first introduced in the early infant school, as well as those more suited to upper primary and lower secondary students, all in a single package.



To solve the clock maze, students apply their understanding of both digital and analogue clocks.

Teachers can select those activities suited to students' needs and can also vary the level of difficulty. For example, the times shown on the clocks can be restricted to exact hours for the youngest students. Alternatively, the clocks can be restricted to half hour, quarter hour or five minute intervals.

Teachers can also select any combination of clock face styles including Arabic or Roman numerals, digital, or no numerals at all.

For older children, *Clockwise* also offers a simple time-travel adventure. They are stranded when their time ship is hit by space dust, and must repair all the holes. After they mend each hole, the time ship lands them at a notable moment in history, and they have to identify when in time they have landed before they can continue. Only then can they start the next leg of their journey back to the present.

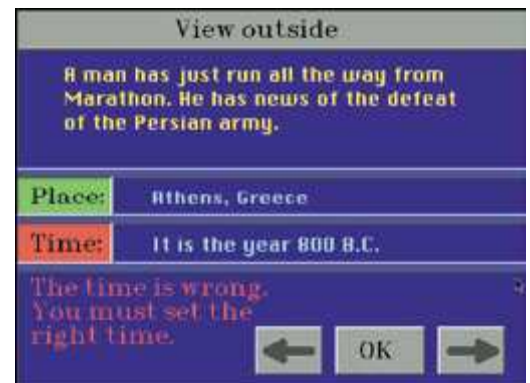
Descriptions of these events can be printed out at the end of the adventure and used to build a class time line.

The adventure can be saved at any stage to allow for further research into an historical event.



Puzzles involve calendars as well as clocks. Here the months have fallen off, and must be put back in the right order.

As an optional extension activity, older students can be asked about various events that they encounter as they try to find their way back to the present.



Note
 The Windows version is a DOS program, but runs under all versions of Windows. If in doubt, order it on approval.